

IML Madden NFL 27 Tournament Settings

Official Madden NFL 27 configuration transcribed from the league settings.

This regulation records the Madden NFL 27 settings adopted by the Italian Madden League. Only settings visible in the supplied reference images are included. The league password is intentionally excluded.

Custom playbooks are strictly prohibited, both on offense and defense. Players may use any of the standard playbooks available in Madden NFL 27, with the sole exception of custom-created or modified playbooks.

The specific gameplay limits and restrictions for both offense and defense are defined in the settings and options listed below.

Il presente regolamento definisce le impostazioni di Madden NFL 27 adottate dalla Italian Madden League. Sono incluse esclusivamente le impostazioni visibili nelle immagini di riferimento fornite; la password della lega è volutamente esclusa.

****È severamente vietato l'uso di playbook personalizzati, sia in attacco che in difesa.**** I giocatori possono utilizzare qualsiasi playbook standard disponibile in Madden NFL 27, fatta eccezione per quelli creati o modificati dall'utente.

Le specifiche limitazioni e restrizioni di gioco, sia per l'attacco che per la difesa, sono stabilite nelle impostazioni e nelle opzioni elencate di seguito.

[v2](#)[Italian Madden League • IML](#)[EN](#)

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Online Commissioner Settings

- **Public / Private:** Private
- **Maximum Users:** 32
- **Cross-Play Enabled:** On
- **League Name shown in the source settings:** FIDAF
- **Free Agent Frenzy:** 10 hours
- **Coach Mode Enabled:** Off
- **Auto Quarterback:** Off
- **Auto Snap:** Off
- **Coach Suggestions:** Off
- **Preplay Cutoff:** Off



Commissioner Settings

- **Franchise Points Allowed:** Off
- **Trade Deadline:** On
- **Trade Type:** Enable Human
- **Trade Difficulty:** Normal
- **Salary Cap:** On
- **Practice Squad Stealing:** On
- **Relocation Settings:** Users Only
- **Practice Injury:** On
- **Injury:** On
- **Pre-Existing Injury:** Off
- **Prospect Storylines:** On
- **Draft Presentation:** Full
- **Draft Timer:** On
- **Fantasy Draft Order:** Standard
- **Persona Editing Limits:** Commissioner Only
- **Pre-Order Bonus:** On



Roster Protection

- **Minimum Roster Size:** 46
- **In-Season Player Movement Limit:** Unlimited
- **Player OVR Cut Restrictions:** No Restriction
- **Offseason Player Cut Limit:** Unlimited
- **Fill Roster:** Off



Development Trait Management

- **Breakout Scenarios:** On
- **Development Trait Regression:** On
- **Desired X-Factor Dev Players:** 75
- **Desired Superstar Dev Players:** 100
- **Desired Star Dev Players:** 500
- **Superstar Abilities:** On
- **Ability Edit Controls:** Any Player
- **Player Trait Edit Controls:** Any Player



Draft Class Strength

- **Quarterbacks:** Normal
- **Running Backs:** Normal
- **Wide Receivers:** Normal
- **Tight Ends:** Normal
- **Tackles:** Normal
- **Interior Offensive Line:** Normal
- **Defensive Ends:** Normal
- **Interior Defensive Line:** Normal
- **Linebackers:** Normal
- **Cornerbacks:** Normal
- **Safeties:** Normal
- **Kickers:** Normal
- **Punters:** Normal



Player Skill Sliders

- **QB Accuracy:** 50
- **Pass Blocking:** 50
- **WR Catching:** 50
- **Run Blocking:** 50
- **Ball Security:** 50
- **Interceptions:** 50
- **Pass Coverage:** 50
- **Tackling:** 50



CPU Skill Sliders

- **QB Accuracy:** 0
- **Pass Blocking:** 40
- **WR Catching:** 40
- **Run Blocking:** 40
- **Ball Security:** 40
- **Interceptions:** 40
- **Pass Coverage:** 40
- **Tackling:** 40



Special Teams Sliders

- **FG Power:** 50
- **FG Accuracy:** 50
- **Punt Power:** 50
- **Punt Accuracy:** 50
- **Kickoff Power:** 50



Game Option Sliders

- **Injuries:** 10
- **Fatigue:** 50
- **Minimum Player Speed Threshold:** 50
- **Precipitation Catch Chance Scale:** 50
- **Precipitation Pass Accuracy Scale:** 50
- **Precipitation Pass Strength Scale:** 50
- **Precipitation Broken Tackle Scale:** 50
- **Precipitation Kicking Accuracy Scale:** 50
- **Precipitation Kicking Strength Scale:** 50
- **Precipitation Slip Scale:** 50
- **Precipitation Movement Penalties:** 50



Penalty Settings

- **Offside:** 50
- **False Start:** 50
- **Holding:** 50
- **Face Mask:** 50
- **Defensive Pass Interference:** 50
- **Offensive Pass Interference:** On
- **Kick Catch Interference:** On
- **Illegal Block in the Back:** 50
- **Intentional Grounding:** On
- **Roughing the Passer:** 50
- **Roughing the Kicker:** On
- **Running into the Kicker:** On
- **Illegal Contact:** On



Wear and Tear

- **Wear and Tear:** On
- **Tackle Impact Scale:** 50
- **Catch Tackle Impact Scale:** 50
- **Hit Stick Tackle Impact Scale:** 50
- **Cut Stick Tackle Impact Scale:** 50
- **Defender Tackle Advantage Scale:** 50
- **Sack Impact Scale:** 50
- **Block Impact Scale:** 50
- **Impact Block Impact Scale:** 50
- **Per-Play Recovery:** 50
- **Per-Timeout Recovery:** 50
- **Per-Quarter Recovery:** 50
- **Halftime Recovery:** 50
- **Healing Reserve Pool Scale:** 50
- **Week-to-Week Recovery:** 50



Offensive Progression XP Rate

- **Quarterbacks:** 100
- **Halfbacks:** 100
- **Tight Ends:** 100
- **Wide Receivers:** 100
- **Fullbacks:** 100
- **Tackles:** 100
- **Guards:** 100
- **Centers:** 100



Defensive Progression XP Rate

- **Edge Rushers:** 100
- **Defensive Tackles:** 100
- **Middle Linebackers:** 100
- **Outside Linebackers:** 100
- **Cornerbacks:** 100
- **Free Safeties:** 100
- **Strong Safeties:** 100



Special Teams Progression XP Rate

- **Kickers:** 100
- **Punters:** 100



Age Progression XP Rate

- **20 Years:** 100
- **21 Years:** 100
- **22 Years:** 100
- **23 Years:** 100
- **24 Years:** 100
- **25 Years:** 100
- **26 Years:** 100
- **27 Years:** 100
- **28 Years:** 100
- **29 Years:** 100
- **30 Years:** 100
- **31 Years:** 100
- **32 Years:** 100
- **33 Years:** 100
- **34 Years:** 100



Offensive Regression Rate

- **Quarterbacks:** 100
- **Halfbacks:** 100
- **Tight Ends:** 100
- **Wide Receivers:** 100
- **Fullbacks:** 100
- **Tackles:** 100
- **Guards:** 100
- **Centers:** 100



Defensive Regression Rate

- **Edge Rushers:** 100
- **Defensive Tackles:** 100
- **Middle Linebackers:** 100
- **Outside Linebackers:** 100
- **Cornerbacks:** 100
- **Free Safeties:** 100
- **Strong Safeties:** 100



Special Teams Regression Rate

- **Kickers:** 100
- **Punters:** 100



Age Regression Rate

- **26 Years:** 100
- **27 Years:** 100
- **28 Years:** 100
- **29 Years:** 100
- **30 Years:** 100
- **31 Years:** 100
- **32 Years:** 100
- **33 Years:** 100
- **34 Years:** 100
- **35+ Years:** 100